

Fancy a game?

1. Say which of the board games below you have played, who you have played them with and how difficult you think they are.



chess



Monopoly



Scrabble

2. Look at the sentences and decide whether they describe chess, Monopoly or Scrabble.

- Players create words using letters. **Scrabble**
- The pieces have different shapes, like a top hat, a car, an iron, a boot.
Monopoly
- The goal is to score more points than other players. **Scrabble**
- The goal is to attack the opponent's king so that it cannot move. **chess**
- Players roll the dice and move forward on the board. **Monopoly**
- It can only be played by two people. **chess**

3. Answer the questions about the games. If you don't know the answer, guess.

- How many **pieces** are used in chess? **16 black and 16 white pieces**
- Is there a **time limit** for a chess move? **yes (in professional chess)**
- How many **dice** are needed to play Monopoly? **two**
- How do you beat your **opponents** in Monopoly? **You win when other players lose all their money.**
- Does a Scrabble player **score more points** using the letter A or the letter X (when they play in English)? Why? **X gives you more points because words with the letter X are rare.**
- Do Scrabble players **roll the dice** at the beginning or at the end of the game? **Dice are not used in Scrabble.**

[You might tell your students that a *dice* can also be called a *die* in the singular form because the speaker in the video uses the word *die*. The plural form, however, is *dice* for both words.]

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4. Watch the first part of a [video](https://youtu.be/RJsX4XLzdxo) [https://youtu.be/RJsX4XLzdxo] (to 00:40) and say where the speaker is.

He is in a board games library.

5. Discuss the questions.

- What do you think about the idea of a board game library?
- Would you borrow a game from the library? Why/Why not?
- Would the library be popular where you live? Why/Why not?

6. Watch the second part of the [video](#) (from 0:40) and note down at least one piece of information you hear about each of the board games.

Possible answers:

- a) Monopoly It was created in 1903. [00:58]

Some people don't like it because if you lose, you are eliminated. [01:19]

- b) Clue It was created in North America. It was popular in Europe. [01:06]

- c) Scotland Yard It's a Eurogame, which means

you don't get eliminated from the game. [01:38] It's a cooperative game. [01:53]

- d) Catan It's a Eurogame. When a player rolls the dice, other players get or lose something. [02:16]

- e) Codenames It's a party game. It can be played by four people or more. It's also a strategy game. [02:51]

Eurogame:

a board game in which players score points in various ways; players are never eliminated from a Eurogame

7. Discuss the questions.

- Have you played any of the games from the video? How good are they? If you haven't played them, which one(s) would you like to try?
- Do you prefer strategy games or games in which you only need luck? Why?
- Do you enjoy playing cooperative games or do you prefer games in which you play against your opponents? Why? [In a cooperative game, players work together to achieve a common goal rather than competing against each other.]

Fancy a game?

- How important is winning a game for you?
- What other board games have you played (as a child or an adult)?
- Would you agree that board games are not only for kids? Why/Why not?
- Do you know anyone who collects board games? If so, do you sometimes play with them?
- Have you ever created or thought about creating your own game? What was it about?



8. Read the sentences and find the types of the games in the pictures. Don't worry about the gaps for now.



video
game (b)



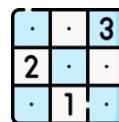
card
game (d)



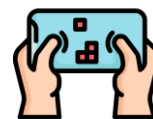
jigsaw
puzzle (e)



crossword
(a)



sudoku
(a)



mobile
game (c)

- Sudoku and crosswords are **relaxing**. There is no time limit to do them so you don't need to hurry. And you can always ask someone for help.
- Video games are more **entertaining** than board games. They are full of action and adventure and board games are only about rolling the dice and moving your piece.
- Most mobile games are really **dull**. You just move some pictures on the screen and score points. There is no fun in that.
- Card games like Uno or Poker are not very **educational**. You can't really learn much from playing them.
- Doing jigsaw puzzles is **a waste of time**. They sometimes have thousands of pieces so you need hours to finish them.

9. Complete the sentences in ex. 8 with the words and the phrase in the box.

a waste of time

dull

educational

entertaining

relaxing

Fancy a game?

10. Look at the sentences in ex. 8. Choose one you agree with and one you don't agree with. Explain your choice.

11. Create a short presentation about a game you know. Use the questions below to guide you (you don't need to answer all of them).

- What kind of game is it (e.g. a board game, a video game, a card game)?
- How many people can play?
- Do you need pieces and dice?
- Can you score points? How?
- What is the goal of the game? / What do you need to do to win the game?
- Is there a time limit for a move?
- How long does one game last?
- Are there different difficulty levels?
- How good or bad is the game?

[After the presentations, ask students: Have you played any of the games the other students talked about? If not, would you like to play them?]

[This worksheet includes an additional task that you can use as homework or revision. It's only available in the teacher's version of the worksheet. The task with the answer key is below, while the students' version is on the last page. Print it and hand it out to your students.]

Complete the text with the words in the box. Two words are not used.

[After students complete the gaps, ask them: Have you ever played the game? If not, would you like to? Do you know anyone who would like to play it?]

beat	board	dice	dull
educational	entertaining	forward	opponents
piece	relaxing	score	time

Let me tell you about a fantastic game I've recently played. It's called Trivial Pursuit. Players need to answer questions from different categories and be the first to reach the middle of the **board**. If you do it faster than your **opponents**, you win.

Fancy a game?

At the beginning of the game, each player gets a **piece** in a shape of a wheel of cheese. When a player rolls the **dice**, they move **forward**. They answer a question from one of six categories, like *History* or *Entertainment*. There is no **time** limit to answer, but if you don't do it quickly, other players might get annoyed. That is because the game can get **dull** if someone thinks for too long. If you answer correctly, you **score** a point and get a wedge of cheese which you put in your little wheel. I really liked playing the game. It's **educational**, because you learn new things from the answers. It is also **entertaining** – my friends and I had a lot of fun playing it.

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